

CMTE 6-SR

ICS 8007-88
14 December 1988

MEMORANDUM FOR: CMCDs Architecture and Communications Working Group

FROM:

[redacted]
Co-Chairman, Architecture and Communications Working Group

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SUBJECT: A&C Working Group Meeting - 21 December 1988

1. The next meeting of the CMCDs Architecture and Communications Working Group will be held on Wednesday, 21 December 1988 from 0930-1200 in Room 1S06,
[redacted]

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2. The agenda for the meeting will include a briefing on CMCDs architectural considerations by the COINS PMO, a briefing by LOGICON on a preliminary conceptual, functional and hardware and software architecture and discussion and definition of issues required to be addressed by the working group arising therefrom.

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3. For your information, in preparation for the meeting, I am enclosing a preliminary draft of the LOGICON developed conceptual and functional architecture.

4. Please notify [redacted] of the IHC Staff [redacted] as to whether or not you will be in attendance at the meeting.

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Attachment:
As Stated

SUBJECT: A&C Working Group Meeting - 21 December 1988

Distribution: ICS 8007/88

- 1 - CIA/OIT [redacted]
- 1 - CIA/OIT [redacted]
- 1 - Coast Guard (E. Gies)
- 1 - DIA [redacted]
- 1 - DIA/DSM-2 [redacted]
- 1 - DIA/DC5C [redacted]
- 1 - STATE/OC/T (R. White)
- 1 - STATE/OC/FO (T. Pallozi)
- 1 - STATE/RCI/INR (H. Hutson)
- 1 - NSA [redacted]
- 1 - NSA [redacted]
- 1 - NSA [redacted]
- 1 - NSA [redacted]
- 1 - [redacted]
- 1 - [redacted]
- 1 - IHC Subj
- 1 - IHC Chrono
- 1 - ICS Reg

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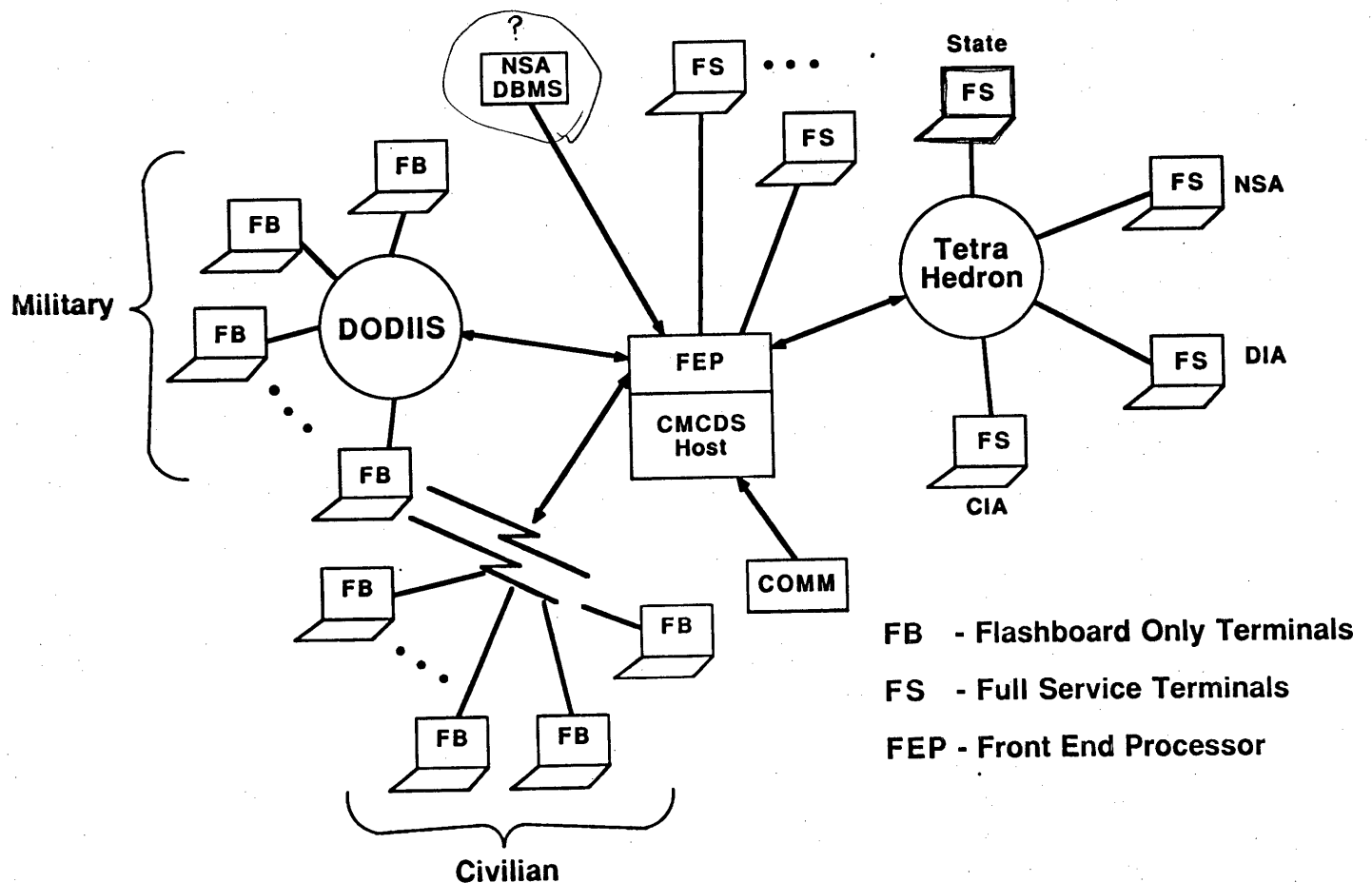
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DCI/ICS/IHC [redacted] (14Dec88)

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Conceptual Architecture



Functional Architecture

**Distributed
(Flashboard Workstations)**

**Flashboard
Publications Support
Systems Functions**

**Central
(CMCDS Host, FEP)**

**Message Management
Flashboard
Publications Support
Analysis Support
System Functions**

**Distributed
(Full Service Workstations)**

**Message Management
Flashboard
Publications Support
Analysis Support
System Functions**

Functional Architecture (Central)

CMCDS

Message Management

Receive, Combine, Dissem
Store Online & Offline
Limited 3rd Party Re-dissem
Alert Generation

Flashboard

Store & Audit E-Mail

Publications Support

Language Translation

Analysis Support

Database Retrospective Search
Canned Summaries
Statistics
Link Analysis
Incident History
Incident Timeline
Name Trace

System Functions

Remote Printers
Graphics (Photos, Maps)
User Tools (Training, HELP, Data Dictionary)
Data Mngmt (Auto Update DB,
Downgrade Class., Integrate DBs)
Security
System Performance Monitoring

Message Management
Flashboard
System Functions

Message Management
Flashboard
Publications Support
Analysis Support
System Functions

FEP

CMCDS
Host

FEP

Message Management

Alert Queueing

Flashboard

E-Mail
Conversation (Chatter)

System Functions

External System Link
Network/Workstation Interface
Graphics Transmission
Protocol
Security
System Performance Monitoring

Functional Architecture (Distributed)

Flashboard Workstations

Flashboard

E-Mail

Conversation

Publications Support

Word Processing

Desktop Publishing

System Characteristics

Local Printer (Slave)

Graphics (Charts, Figures)

User Interface (Menus, Windows)

Security

Full Service Workstation (Flashboard Workstation Plus)

Message Management

Alert on Logon

Publication Support

**Access Host Databases for
Information**

Analysis Support

Statistics

Incident History

Incident Timeline

System Functions

Graphics

Problems for Functional Architecture

- ① **COTS products in workstation (e.g. WINDOWS) cannot be integrated with current DESIST.**
- ② **Current message system in DESIST cannot support compartmentalization or conversational mode.**
- ③ ^{IF} **Its high resolution graphics will be a later enhancement to CMCDS, the network and communications must *BE ABLE TO* provide sufficient bandwidth, ~~at the first phase after~~ *current DESIST.***

Questions of CMCDS Functionality

- ① Do COTS packages exist for language translation?
On mainframe or workstation?**
- ② Should other DBMS be linked electronically to CMCDS
for data downloading?**
- ③ Can the networks handle the data rate/bandwidth for
graphics transmission? What level of graphics
resolution for what cost?**